My topic of choice is “Responsive Patterns”. I find this to be a very interesting subject matter in the web development community today. We are living in a world where there are so many devices being designed that there’s a great need for the web to be designed in a way where people are able to access across any platform and/or device. It is something I am not very much versed in, but I have had the chance to get some understanding and work with since Full Sail. I wouldn’t say that designing responsive overall is something where I have a great deficiency in, but it is something I wish to become stronger in to meet today’s web client’s needs. I will say though, that I do feel there’s some room for development. To say the least, it isn’t so much that the subject is confusing, but I’m just in need of some more understanding, simple and efficient ways to make any web design I create to be responsive.

What are responsive patterns and/or responsive design? It can’t simply be understood as a way to make the web accessible over all devices and platforms. There’s so much more that comes with it. Being responsive deals with every individual element of a design. It makes that element adept or become fluid and/or flexible to be able to respond to any user’s needs while using whatever device chosen. It will make everything from text and images to adjust automatically across any platform. This doesn’t matter how large or small a device is. It is not just the idea of sizing to the different platforms and/or devices, but it serves in other areas as well such as saving bandwidth and giving the web a more deliverable rate of access. It responds to many user needs. The idea itself was to make the web a beautiful place, which had no boundaries. It is to give everyone access no matter where they may be. The idea of responsive design patterns themselves gives weight to the ability to position elements of the web so that you get what is needed to appear beautiful across platforms, but in a way that offers great usability. These patterns in turn save space and allow better functionality. There are five categories that these patterns go under and they are mostly fluid, column drop, layout shifter, tiny tweaks and off canvas. Mostly fluid technique uses fluid grids. The column drop stacks columns as size changes. The layout shifter is the main one used that has several breakpoints across different screen sizes. The tiny tweaks changes elements with small changes throughout. The off canvas places elements off the screen. These categories are used through sites that are responsive.

Again, responsive patterns and/or responsive design are an important design technique that’s needed and being used more and more this day and time. I look to perfect my design usage of responsive design. It is the way of the present and future.

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